

UmpireBible: umpire pregame checklist

Prior to game and on arrival at the field

- Confirm assignment, game time, field, parking location, colors. Use email or phone your partner at least a day ahead of the game.
- Arrive at the field at least 30 minutes before game time. An hour early is better
- Check in with tournament director, coaches, or athletic director.
- Check condition of the field.

Pregame meeting with your partner

- Catch/no-catch coverage in the outfield
- Fair/foul coverage
- Umpire Signals & making eye contact (cover all of your signals)
- Checked swings
- First-to-third rotation (agree on signals)
- PU has touches and tags at 3rd with runners on
- PU rotations (staying home, covering third, covering catch/no-catch)
- U1 going out (PU has batter-runner all the way)
- Rundowns (when and how to join)
- Calling balks
- Foul ball off the batter in the box ("see it, call it")
- Overthrows out of play ("see it, call it")
- Running lane interference
- Force-play slide violation/interference (PU needs to help)
- Swipe tag / pulled foot at 1st base (PU needs to help)
- Appeals, touches, tags (be clear who owns what and when)
- Getting the call right (discuss getting together)
- Equipment inspection (Little League only)
- "I have information for you" (discuss a signal)